

B♭ Euphonium

80er KULT(tour) 2

Arrangement:
Thiemo Kraas

* Optionaler Beginn: T. 9

- Medley -

Schneller Rock

Pauk., Solo spielen

Musical notation for measures 1-8. Dynamics include *fp*, *f*, *fp*, *f*, *p*, and *f*. A first ending bracket is present at the end of the line.

9 1. Dein ist mein ganzes Herz

Musical notation for measures 9-12. Dynamics include *mp*, *f*, and *[f]*. A first ending bracket is present at the end of the line.

13 stark artikuliert

Musical notation for measures 13-17. Dynamics include *mf* and *f*. Accents are used throughout.

Musical notation for measures 18-20. Dynamics include *mf* and *mp*. A first ending bracket is present at the end of the line.

Musical notation for measures 21-23. Dynamics include *mf* and *f*. Includes the instruction "Horn, Flhr. spielen".

Musical notation for measures 24-28. Dynamics include *mf* and *f*. Includes the instruction "Barsax., Pos. 3".

Musical notation for measures 29-34. Dynamics include *dim.* and *mp*. Includes the instruction "spielen".

Musical notation for measures 35-41. Dynamics include *mf* and *f*. Includes the instruction "Horn, Flhr. spielen".

Musical notation for measures 42-48. Dynamics include *mf* and *f*. Includes the instruction "Horn, Flhr. spielen".

Musical notation for measures 49-53. Dynamics include *f*. Includes the instruction "rit.".

62 Medium Beat

2. Wunder gescheh'n

Musical notation for measures 62-65. Dynamics include *f dim.* and *p*. Includes a triplet marking.

72 *mf* *gesanglich*

78

84 *mf*

89 92

94

99 100 *mf* *gesanglich*

106 *p*

112 114 Pos. 3 *fz* *mp*

118 122 *mf* *mp*

125 Fag., Bassklar. *accel.* *spielen* *p*

130 Schneller Rock 134 3. Verdamp lang her *mp* *f* *p cresc.* *f*

135 *mf ten.* *f* 1

142 *mf*

147 *f* *mf* *f* **150**

152 *mf cresc.* *f*

157 **158** *p* *f*

162 **166**

167 *mf ten.* *f* Bassklar., Barsax., Tuba 1 *p cresc.*

173 **174** *mf* *f* spielen

178 *molto accel.* *f* **182** *mf* Sehr schneller Beat ein Spieler

184 *f* alle Spieler

190

197 **198** *mf* *p* Tenhr., ein Spieler

202 *mp* *mf* *sempre sim.* spielen, ein Spieler

206

210

214 4. Major Tom

alle Spieler

218

222

228

230

233

238

242

249

256

258

264

269

272